Title: **Fwd-Rev-Jog using 3 PBs and 3 position SS for a 1P Motor** Job: 15

Course: Introduction to Automation Unit: Introduction to PLC CLO: 2, 4

Name \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Station \_\_\_\_\_\_\_ Date \_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Objectives**

1. Student shall repeat the design and construction of a reversing single-phase motor.
2. Student shall apply “jogging” functionality to a reversible, single-phase motor.
3. Student shall contrast different “jogging” methods for a reversing single-phase circuit.

**Assessment**

Students shall demonstrate a comprehension of the objectives listed above by scoring a minimum of 75% on this Job. Grading shall be based on the Introduction to PLC rubric.

**Instructions**

Design a forward/reverse/jog motor control circuit using three momentary pushbuttons and a three-position selector. The circuit will also utilize a latching mushroom head pushbutton to act as an “ESTOP” as well. If the ESTOP is pressed, the motor shall stop and not be able to be restarted in either direction until the “ESTOP” is disengaged. One pushbutton shall be a traditional “stop” button. When this button is pressed, the motor shall stop running regardless of direction. Another pushbutton shall be a traditional “start” button. When the start button is pressed, the motor shall start and continue to run even if the “start” button is no longer pressed. The third pushbutton shall be a “jog” pushbutton. When this button is pressed, the motor shall start and run in the commanded direction as long as the button is held down. When the “job” button is released, the motor shall stop. A three-position selector switch shall be used to determine rotational direction. If the selector switch is in the “forward” position, the motor shall rotate counter-clockwise (CCW). If the selector switch is in the “reverse” position, the motor shall rotate clockwise (CW). If the motor is running and the three-position selector switch is changed, the motor shall stop. The program logic should ensure that in the event of a direction change the motor has had enough time to slow down and re-engage the motor’s internal start switch before the operator pressing the start button performs any function. While the motor is running in the forward direction, the green light shall illuminate. While the motor is running in the reverse direction, the blue light shall illuminate. The yellow light shall indicate to the operator that the motor has been commanded to stop and a direction change has occurred. The yellow light shall blink while the motor is within the “stopping” time-delay period. When the “stopping” period has expired, the yellow light shall go off and red light shall illuminate. No two lights shall be on at any one time. Use the space on the opposite side of this page to design the circuit. Once complete, review the design with the instructor. After obtaining approval, configure the program in RSLogix 500.

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Input | Description | Output | Desc | CR1 8-Pin Relay | CR2 11-Pin Relay |
| I/0 | ESTOP | O/0 | Green |  |  |
| I/1 | 3P SS, Position A | O/1 | Yellow |
| I/2 | 3P SS, Position B | O/2 | Red |
| I/3 | 2P SS, Pos. A =ON | O/3 | Blue |
| I/4 | PB1, NC | O/4 | CR1 Coil |
| I/5 | PB2, NO | O/5 | CR2 Coil |
| I/6 | PB3, NO |  |  |
| I/7 | CR1 NO (Pins 1 & 3) |  |  |
| I/8 | CR2 NO (Pins 1 & 3) |  |  |
| I/9 |  |  |  |

|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |

Discussed design \_\_\_\_\_\_\_, Test logic without motor \_\_\_\_\_\_\_, With motor \_\_\_\_\_\_\_